## Kodu Basics- Activity 1: New World/Navigation

Complete the tasks below in Kodu to practice starting a new world and using the hand tool for navigation.

Task 1: Launch Kodu Game Lab.

Step1: Find the Kodu app on the desktop of your computer and double-click to open Kodu.



Task 2: Start a new video game/world.

Step 1: Choose "new world" from the main menu.



Step 2: Choose the first world option to start with an empty world.



Task 3: Practice moving around the land using the hand tool.



Step 1: Left click with the mouse and drag to move around the land.

Step 2: Right click and drag the mouse to change viewing angles.

Step 3: If you have a mouse wheel, use it to zoom in and out.

Hint: Look in the top left of the screen if you forget controls.

Drag Terrain
Orbit Camera
Scroll Wheel Zoom
Find Next Character
Center Camera

## Kodu Basics- Activity 2: Adding Land/Terrain

Complete the task below in Kodu to practice adding land/terrain to your world.

Task: Add land/terrain to your world with the land brush.



Step 1: Left mouse click to add land.

Step 2: Right mouse click to delete land.

Step 3: Hold down the left mouse button and drag to paint land.

Kodu Basics- Activity 3: Adding Objects and Characters

Complete the task below in Kodu to practice adding characters and objects to your world.

Task: Add some objects and characters to your world using the object tool.



Step 1: Move your mouse pointer to where you want to place the object/character and left click.

Step 2: Choose what you want to add from the wheel.

## Kodu Basics- Activity 4: Saving Your Game

Complete the task below in Kodu to practice saving your game/world.

Task: Save your world.

Step 1: Go to the home at the bottom of the screen and click.



Step 2: This will take you to a menu that has a save world option.



## **Step 3: Name your game and click save at the bottom.**

